

blasphemous

THE BOARD GAME



GAME BACKGROUND

Cvstodia

The world of Cvstodia expands with the official Blasphemous board game, coming to Gamefound with a crowdfunding campaign starting February 25, 2025. This ambitious project translates the dark atmosphere of the famous video game into a unique strategic and narrative game experience designed for board game enthusiasts and fans of the franchise. In the kingdom of Cvstodia, where

faith and torment are intertwined, the Miracle has shaped a world of suffering and redemption. Penitents, scarred by guilt, embark on a pilgrimage through dark lands plagued by deformed monsters and forgotten secrets. Only those who face the trials with courage and determination will be able to break the chains of fate and rewrite their role in Cvstodia's sacred history.

GAME MECHANICS

Blasphemous - The Board Game is a competitive game for 1-4 people, where participants take on the role of penitents, heroes marked by guilt and redemption, engaged in a pilgrimage to explore the lands of Cvstodia. The map echoes that of the video game, and is divided into three main regions: the Suffering Lands, the City of Churches and the Underground, each filled with dangers, quests and secrets to discover, thanks in part to immersive storytelling and the presence of many iconic characters and enemies. Game mechanics include a tactical combat system, extensive character

customization through Prayers and Rosary Beads, and quests that test players' wits and adaptability. A distinctive element of the gameplay is the customizable dice. Each player can configure the sides of their dice, choosing from symbols that enhance attack, defense, or special abilities. This mechanic allows strategy to be adapted to Cvstodia's different challenges, making each game unique and highly tactical. Dice customization blends in with the other elements of the game, offering an unprecedented level of control over the actions of your penitents.

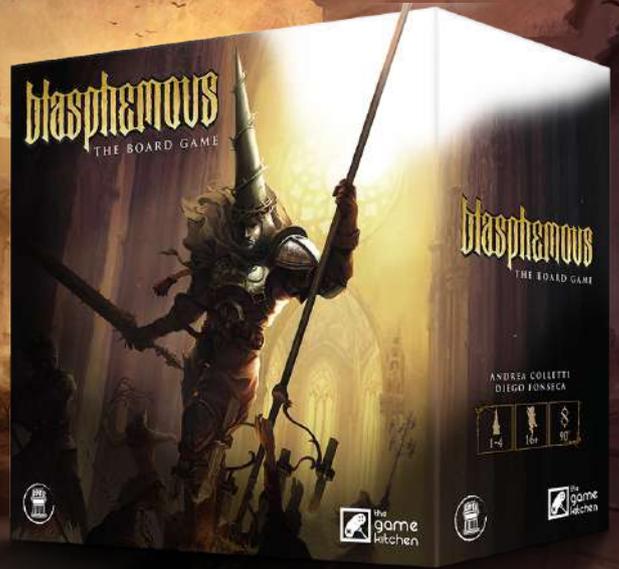


GAME OVERVIEW

Each game is a fight for survival, with brutal enemies and iconic bosses that require well-calibrated strategies. The highly detailed miniatures and evocative setting provide an immersive experience that captures the essence of the original video game.

We at Ludus Magnus Studio are excited to bring the world of Blasphemous to life with this unique project. After the success of titles such as Black Rose Wars, Black Rose Wars: Rebirth, and Nova Aetas Renaissance, we are putting all of our experience and passion into creating a game that will satisfy both video game fans and board game enthusiasts.

The Gamefound campaign will give backers access to the game's preview and exclusive content, which will be included for free only for crowdfunding participants. Join the pilgrimage and support the campaign on Gamefound starting Feb. 25, 2025. Don't miss your chance to experience the epic of Blasphemous like never before.



STRONG POINTS

- Immersive setting and engaging narrative: The game transports players into the dark world of Cvstodia, with a story full of mysteries, dangers, and choices that affect the outcome of the game.
- Unique competitive gameplay: The Penitents work together to overcome deadly challenges, but compete to become the only Saint, creating a balance between temporary alliances and rivalries.
- Customizable gameplay system: Each Penitent has unique abilities, which can be upgraded with Vestige Cards, allowing them to develop their own strategies.
- High-quality components: Iconic and super-detailed miniatures, a video game-inspired map, and a customizable dice system offer an extraordinary visual and tactical experience.
- Tactical depth and variety: Confrontations with legendary bosses, diverse quests and unique pilgrimages make every game a new challenge.

